



Publications Template

#	Research Title	Field	Abstract	Year of Publication Publishing	Publishing Link "URL"
1	Transmedialidad entre literatura y videojuego en <i>Providence</i> de Juan Francisco Ferré	Literature and Video Games (Interdisciplinary study)	This study highlights the relationships and transits established between literature and videogames, from a transmedia perspective. The research analyzes the novel <i>Providence</i> (2009) by Juan Francisco Ferré and the study will highlight the approximation between the literary narrative and the videogame narrative. This analysis will examine the narrative thread of this novel to determine the reciprocal narrative techniques and resources that belong to two different languages: literature and the videogame.	2021	Faculty of Languages and Translation - Al-Azhar University
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